

```

# File komega-v06a.py

# Author: G.Doeben-Henisch
# First date: September 4, 2020
# Last change: 13.September 2020

#####
# Execution Environment of my local machine:
# (venv) gerd@gerd-ub2:~/env/komega/tst$ python3 komega-v01d.py
#

#####

# GITHUB
#
# We use a github repository at:
# https://github.com/szmt/komega.git
#
# Im working from a unix-shell using the following github-commands:
# https://git-scm.com/docs/git

#####

# BACKGROUND THEORY
#
# This code is a translation of a theory described in the blog
# https://www.uffmm.org
#
# Last document for the specification of this code:
# ...
#
# https://www.uffmm.org/2020/09/10/komega-requirements-no-4-version-4-basic-application-
scenario/
"""

#####

# HMI - CLASS PUBLISH
#
# ...

The intended interaction of the user with the system will be realized through an interactive web page. In this experimental program there is no web page but a normal console. Therefore (proposal from Tobias Schmitt) we have a special class 'Publish' which handles all console input and output and the other classes interact with this class Publish. In the context of the web server we can then replace the class Publish by appropriate libraries for HTML web pages.
"""

#####

# ACTOR STORY
#
# In the specifications an actor story [AS] has been specified. This AS requires # some basic states which are dedicated for certain tasks to do:

"""

ACTOR STORY

S1: START

```

```
S2: EDIT P(roblem description)
S3: EDIT S (actual state)
S4: EDIT X (change rules)
S5: SIMULATION (Applying X to S)
S6: EVALUATION (After the simulation)
S7: STOP
""
```

## # MAIN IDEA

According to the above mentioned actor story the user will be sitting in front of a system interface [SI] which works first only as a console.

In the beginning the user is placed in a start state S1 showing all options available.

The user can select one of these options and can from start state S1 reach all other states S2-S7.

""

```
#####
# IMPORTS
```

```
#####
# SUPPORTING FUNCTION
```

```
#  
#  
# No funtions yet
```

## # CLASSES

```
#  
#
```

For every state there exists one working class to do the job.

The special class 'Publish' in this code exists only because the interaction of the user with the system will happen with an interactive website which uses HTML and javascript. Here in this experimental environment a simple unix-console is used.

""

```
import kcv6a as kc #The theory-related classes
```

```
#####
# Main Programm
```

```
#  
#
```

```
#####
# Start main loop
```

```
#  
#
```

```
# The loop will work as long as the value of the variable 'loop' is different to 'N'
```

```
loop='Y'
```

```
while loop=='Y':
```

```
#####
# STATE 1 : START
```

```
# Show available options
```

```

# Get feedback for selection
# Confirm the selection
# Distribute to different states

    kc.ast.menushow()

# Ask back for selection number
    message='Enter a Number [1-7] for Menu Option \n'
    kc.pub.userinput(message)

# Evaluate the selection

    opt=kc.pub.opt
    kc.ast.badoption(opt)

#####
# Call to a class instance
#
#####
# Call to state Edit Problem P
#####
# STATE 2 : EDIT P
# Ask Questions related to P
# Collect all answers into one problem document
#

    if opt=='2':
        # Where You are
        kc.pub.show(kc.ap)

        #Interaction with Problem Class
        message='Enter your problem as it is now given in plain text\n'
        kc.pub.userinput(message)
        inp=kc.pub.opt
        kc.app.getproblem(inp)

        message='Enter your vision of a better state in the future in plain text\n'
        kc.pub.userinput(message)
        inp=kc.pub.opt
        kc.app.getvision(inp)

        message='Enter the name of the city you are in\n'
        kc.pub.userinput(message)
        inp=kc.pub.opt
        kc.app.getregion(inp)

        message='Time model [From, Until,Cycleunit [Y or M or D or H]]: '
        kc.pub.userinput(message)
        inp=kc.pub.opt
        kc.app.gettime(inp)

```

```

message='Which kinds of persons are important? Write a list, comma separated
please : '
kc.pub.userinput(message)
inp=kc.pub.opt
kc.app.getperson(inp)

kc.app.problemTotal()

#####
# Put the information from problem into the document 'docp'

message='Your Problem document is now :\n'
kc.pub.useroutput(message)
docp=kc.app.problemAll
kc.pub.useroutput(docp)

#####
# STORE DOCUMENT PERMANENTLY

kc.st.storedata('P-',docp)

#


#####
# Call to state Edit Actual State S
#####
# STATE 3 : EDIT S
# Collect single expressions
# Collect all expressions into one document describing S
#


elif opt=='3':
    # Where You are
    kc.pub.show(kc.ass)

    # Set document S to zero
    kc.aas.emptydocs()

    # Ask for a document S to be loaded
    message="Do You want to load a document S? [Y,N]\n"
    kc.pub.userinput(message)
    inp=kc.pub.opt
    if inp == 'Y':
        kc.st.loaddata('S')
        message='Your State Description document is as follows :\n'
        kc.pub.useroutput(message)
        docs=kc.aas.stateAll
        kc.pub.useroutput(docs)

Sloop='Y'

```

```

while Sloop=='Y':
    # Interaction with actual state S class
    message='Enter an expression for your state description in plain text :\n'
    kc.pub.userinput(message)
    inp=kc.pub.opt
    kc.aas.getexpression(inp)
    message="STOP Editing S != Y', CONTINUE = 'Y' \n"
    kc.pub.userinput(message)
    inp=kc.pub.opt
    Sloop=inp

#####
# Keeping the document

message='Your State Description document is now :\n'
kc.pub.useroutput(message)
docs=kc.aas.stateAll
kc.pub.useroutput(docs)

#####
# STORE DOCUMENT PERMANENTLY

kc.st.storedata('S-',docs)

#
#####
# Call to state Edit Change Rules X
#####
# STATE 4 : EDIT X
# Collect single expressions for change rules
# Collect all expressions into one document describing X
#

elif opt=='4':
    # Where You are
    kc.pub.show(kc.ax)

    # Set document X to zero
    kc.axx.emptydocx()

    # Ask for a document X to be loaded
    message="Do You want to load a document X? [Y,N]\n"
    kc.pub.userinput(message)
    inp=kc.pub.opt
    if inp == 'Y':
        kc.st.loaddata('X')
        message='Your Rules document is as follows :\n'
        kc.pub.useroutput(message)
        docs=kc.axx.rulesAll
        kc.pub.useroutput(docs)

Xloop='Y'

```

```

while Xloop=='Y':

    # Interaction with actual X class
    message="Enter a rule for your xchange rules in plain text with the parts
CONDITION, PROBABILITY, EFFEKT-, EFFEKT+ \n"
    kc.pub.useroutput(message)
    message="We will ask You for each category separatedly :\n"
    kc.pub.useroutput(message)

    message=kc.axx.rcat[0]:' '
    kc.pub.userinput(message)
    inp=kc.pub.opt
    kc.axx.getrule(inp)

    message=kc.axx.rcat[1]:' '
    kc.pub.userinput(message)
    inp=kc.pub.opt
    kc.axx.getrule(inp)

    message=kc.axx.rcat[2]:' '
    kc.pub.userinput(message)
    inp=kc.pub.opt
    kc.axx.getrule(inp)

    message=kc.axx.rcat[3]:' '
    kc.pub.userinput(message)
    inp=kc.pub.opt
    kc.axx.getrule(inp)

    kc.axx.rulesAll.append(kc.axx.rule)
    kc.axx.rule=[]
    kc.axx.rulesummary()

    message="CONTINUE Editing X = 'Y', STOP != 'Y' \n"
    kc.pub.userinput(message)
    inp=kc.pub.opt
    Xloop=inp

#####
# Keeping the document

message='Your Rules document is now :\n'
kc.pub.useroutput(message)
docx=kc.axx.rulesAll
kc.pub.useroutput(docx)

kc.st.storedata('X-',docx)

#
#####
# Call to state Simulation SIM
#####

```

```

# STATE 5 : Run the simulation
#
# Call to state Evaluation EV
#
# Call to state Stop STP
#
# Clarify how to continue
#####
# End of Loop
#####

```

```

message="STOP MAIN LOOP != 'Y', CONTINUE = 'Y' \n"
kc.pub.userinput(message)
inp=kc.pub.opt
loop=inp

```

'''

## TEST STORAGE UNIT

(venv) gerd@gerd-ub2:~/env/komega/tst\$ python3 komega-v06a.py

1 is START  
 2 is EDIT P  
 3 is EDIT S  
 4 is EDIT X  
 5 is SIMULATION  
 6 is EVALUATION  
 7 is STOP

Enter a Number [1-7] for Menu Option

2

!!You have selected the state :

EDIT P

Here you can describe your problem with regard to different questions.

Enter your problem as it is now given in plain text

Mary needs a book

Feedback Problem Now :

Mary needs a book

Enter your vision of a better state in the future in plain text

She will get it from the library

Feedback Problem Future :

She will get it from the library

Enter the name of the city you are in

Frankfurt

Feedback Problem Region :

Frankfurt

Time model [From, Until,Cycleunit [Y or M or D or H]]: 2020-Sept-14,2020-Sept16,D

Feedback Problem TimeModel :

['2020-Sept-14', '2020-Sept16', 'D']

Which kinds of persons are important? Write a list, comma separated please : librarians

Feedback Problem Persons :

['librarians']

Your Problem document is now :

['Mary needs a book', 'She will get it from the library', 'Frankfurt', '2020-Sept-14,2020-Sept16,D', 'librarians']

Do You want to store your document? [Y,N]

Y

Here is the list of all stored documents so far :

['P-tst-14sept2020-10-23', 'X-tst-14sept2020-12-24', 'P-tst-14sept2020', 'P-tst-14sept2020-10-11', 'P-tst-14sept2020-11-40', 'S-tst-14sept2020-11-00', 'S-tst-14Sept2020-11-37', 'S-tst-14sept2020-11-03', 'S-tst-14Sept2020-10-43', 'S-tst-14sept2020-11-39', 'S-tst-14sept2020', 'S-tst-14sept2020-10-58']

Enter a name for the document to be stored. We prefix it automatically with 'P/S/X-'exmpl-  
14sept2020-12-40

STOP MAIN LOOP != 'Y', CONTINUE = 'Y'

Y

1 is START

2 is EDIT P

3 is EDIT S

4 is EDIT X

5 is SIMULATION

6 is EVALUATION

7 is STOP

Enter a Number [1-7] for Menu Option

3

!!You have selected the state :

EDIT S

Here You can describe an actual state S related to your problem.

Do You want to load a document S? [Y,N]

N

Enter an expression for your state description in plain text :

Mary needs a book

Feedback Your last expression :

Mary needs a book

Feedback Your document S so far :

['Mary needs a book']

STOP Editing S != Y', CONTINUE = 'Y'

N

Your State Description document is now :

['Mary needs a book']

Do You want to store your document? [Y,N]

Y

Here is the list of all stored documents so far :

['P-tst-14sept2020-10-23', 'X-tst-14sept2020-12-24', 'P-tst-14sept2020', 'P-tst-14sept2020-10-11', 'P-tst-14sept2020-11-40', 'S-tst-14sept2020-11-00', 'S-tst-14Sept2020-11-37', 'S-tst-14sept2020-11-03', 'S-tst-14Sept2020-10-43', 'S-tst-14sept2020-11-39', 'S-tst-14sept2020', 'S-tst-14sept2020-10-58', 'P-exmpl-14sept2020-12-40']

Enter a name for the document to be stored. We prefix it automatically with 'P/S/X-'exmpl-14sept2020-12-41

STOP MAIN LOOP != 'Y', CONTINUE = 'Y'

Y

1 is START

2 is EDIT P

3 is EDIT S

4 is EDIT X

5 is SIMULATION

6 is EVALUATION

7 is STOP

Enter a Number [1-7] for Menu Option

4

!!You have selected the state :

EDIT X

Here You can edit some change rules X to apply to an actual state S.

Do You want to load a document X? [Y,N]

N

Enter a rule for your xchange rules in plain text with the parts CONDITION, PROBABILITY, EFFEKT-, EFFEKT+

We will ask You for each category separately :

CONDITION : Mary needs a book

Your single rule buffer : []

Feedback Your last input :

Mary needs a book

Your single rule buffer : ['Mary needs a book']

PROBABILITY : 0.9

Your single rule buffer : ['Mary needs a book']

Feedback Your last input :

0.9

Your single rule buffer : ['Mary needs a book', '0.9']

EFFECT- : None

Your single rule buffer : ['Mary needs a book', '0.9']

Feedback Your last input :

None

Your single rule buffer : ['Mary needs a book', '0.9', 'None']

EFFECT+ : Mary enters the library

Your single rule buffer : ['Mary needs a book', '0.9', 'None']

Feedback Your last input :

Mary enters the library

Your single rule buffer : ['Mary needs a book', '0.9', 'None', 'Mary enters the library']

Feedback Your rules so far :

[['Mary needs a book', '0.9', 'None', 'Mary enters the library']]

CONTINUE Editing X = 'Y', STOP != 'Y'

N

Your Rules document is now :

[['Mary needs a book', '0.9', 'None', 'Mary enters the library']]

Do You want to store your document? [Y,N]

Y

Here is the list of all stored documents so far :

['P-tst-14sept2020-10-23', 'X-tst-14sept2020-12-24', 'P-tst-14sept2020', 'P-tst-14sept2020-10-11', 'P-tst-14sept2020-11-40', 'S-tst-14sept2020-11-00', 'S-tst-14Sept2020-11-37', 'S-tst-14sept2020-11-03', 'S-tst-14Sept2020-10-43', 'S-tst-14sept2020-11-39', 'S-exmpl-14sept2020-12-41', 'S-tst-14sept2020', 'S-tst-14sept2020-10-58', 'P-exmpl-14sept2020-12-40']

Enter a name for the document to be stored. We prefix it automatically with 'P/S/X-'exmpl-14sept2020-12-43

STOP MAIN LOOP != 'Y', CONTINUE = 'Y'

Y

1 is START

2 is EDIT P

3 is EDIT S

4 is EDIT X

5 is SIMULATION

6 is EVALUATION

7 is STOP

Enter a Number [1-7] for Menu Option

3

!!You have selected the state :

EDIT S

Here You can describe an actual state S related to your problem.

Do You want to load a document S? [Y,N]

Y

Here is the list of all stored documents so far :

['P-tst-14sept2020-10-23', 'X-tst-14sept2020-12-24', 'P-tst-14sept2020', 'P-tst-14sept2020-10-11', 'P-tst-14sept2020-11-40', 'S-tst-14sept2020-11-00', 'S-tst-14Sept2020-11-37', 'X-exmpl-14sept2020-12-43', 'S-tst-14sept2020-11-03', 'S-tst-14Sept2020-10-43', 'S-tst-14sept2020-11-39', 'S-exmpl-14sept2020-12-41', 'S-tst-14sept2020', 'S-tst-14sept2020-10-58', 'P-exmpl-14sept2020-12-40']

Enter a name for the document you want to load :

S-exmpl-14sept2020-12-41

Your State Description document is as follows :

['Mary needs a book']

Enter an expression for your state description in plain text :

The library is nearby

Feedback Your last expression :

The library is nearby

Feedback Your document S so far :

['Mary needs a book', 'The library is nearby']

STOP Editing S != Y', CONTINUE = 'Y'

N

Your State Description document is now :

['Mary needs a book', 'The library is nearby']

Do You want to store your document? [Y,N]

Y

Here is the list of all stored documents so far :

['P-tst-14sept2020-10-23', 'X-tst-14sept2020-12-24', 'P-tst-14sept2020', 'P-tst-14sept2020-10-11', 'P-tst-14sept2020-11-40', 'S-tst-14sept2020-11-00', 'S-tst-14Sept2020-11-37', 'X-exmpl-14sept2020-12-43', 'S-tst-14sept2020-11-03', 'S-tst-14Sept2020-10-43', 'S-tst-14sept2020-11-39', 'S-exmpl-14sept2020-12-41', 'S-tst-14sept2020', 'S-tst-14sept2020-10-58', 'P-exmpl-14sept2020-12-40']

Enter a name for the document to be stored. We prefix it automatically with 'P/S/X-'exmpl-14sept2020-12-41

STOP MAIN LOOP != 'Y', CONTINUE = 'Y'

N

""

# File kcv6a.py

# Author: G.Doeben-Henisch

# First date: September 6, 2020

# Last date: September 13, 2020

#####
# CLASS DEFINITIONS

class Start:

    def \_\_init\_\_(self):

        self.menuclist = ['START','EDIT P','EDIT S', 'EDIT

X','SIMULATION','EVALUATION','STOP']

    def menushow(self):

        i=0 # Counter for menu-loop

        for state in self.menuclist:

            i=i+1

            message="str(i)+' is '+state"

            pub.useroutput(eval(message))

    def badoption(self,opt):

        if int(opt)<1 or int(opt)>7:

```

        message='!!You have selected a bad option'
        pub.useroutput(message)

    if int(opt)>0 and int(opt)<8:
        message='!!You have selected the state :\n'+self.menuList[int(opt)-1]
        pub.useroutput(message)

#####
class Actor:
    def __init__(self,inp):
        self.message=inp

#####
class Publish():
    def show(self,other):
        print(other.message)

    def useroutput(self,message):
        print(message)

    def userinput(self,message):
        self.opt=input(message)

#####
# CLASS PROBLEM
"""

MAIN IDEA
```

A main window W1 with a menu showing all possible questions to be answered.

- (a) Describe the problem P: What is given and what is the intended future state?
  - (b) Describe the intended real part of the world (space).
  - (c) Describe the time model T : which time period, which cycles.
  - (d) Which kinds of actors are seen as being important for the problem and its future?
  - (e) Some other assumptions.
- ""

```

class Problem(Actor):

    def getproblem(self,inp):
        self.problemNow = inp
        message='Feedback Problem Now :\n'+self.problemNow
        pub.useroutput(message)
```

```

def getvision(self,inp):
    self.problemFuture = inp
    message='Feedback Problem Future :\n'+self.problemFuture
    pub.useroutput(message)

def getregion(self,inp):
    self.problemRegion = inp
    message='Feedback Problem Region :\n'+self.problemRegion
    pub.useroutput(message)

def gettime(self,inp):
    self.problemTime = inp
    self.problemTM = self.problemTime.split(',')
    message='Feedback Problem TimeModel :\n'+str(self.problemTM)
    pub.useroutput(message)

def getperson(self,inp):
    self.problemPerson = inp
    self.problemPRS = self.problemPerson.split(',')
    message='Feedback Problem Persons :\n'+str(self.problemPRS)
    pub.useroutput(message)

def problemTotal(self):
    self.problemAll =[]
    self.problemAll.append(self.problemNow)
    self.problemAll.append(self.problemFuture)
    self.problemAll.append(self.problemRegion)
    self.problemAll.append(self.problemTime)
    self.problemAll.append(self.problemPerson)

def problemnow(self):
    message="The actual problem document is the following one :\n"
    message+=str(self.problemAll)
    pub.useroutput(message)

#####
# CLASS S(tate Description)
"""

IDEA:
This state should allow in the final version the editing of the texts S and X in parallel. Additionally one should be able to call from within this state(s) the simulation mode to test whether the actual texts are working.

FOR NOW:
In this first experimental version one has to work either with the stae S or with the state X separately. Simulation would be a follow up state.

TASK:
Input all data which are necessary for the S-state (including sectioning and extended texts with details)

ACTORS:

```

Human experts.

**SYSTEM INTERFACE:**

A main window W1 offering the editing of a text consisting of individual statements. Every statement can be edited separately and repeatedly.

**ACTIONS:**

Select either a given statement for editing or edit a new statement or stop.

**IMPLEMENTATION:**

Using the list-construct of python to collect expressions, because lists are ordered and mutable and allow many interesting operations.

""

```
class AState(Actor):
```

```
    def __init__(self):
        self.stateAll = []

    def emptydocs(self):
        self.stateAll = []

    # Load a document S from file
    def newdocs(self,filen):
        self.stateAll=filen
```

```
    def getexpression(self,inp):
        self.expression = inp
        self.stateAll.append(inp)
        message='Feedback Your last expression :\n'+str(self.expression)
        pub.useroutput(message)
        message='Feedback Your document S so far :\n'+str(self.stateAll)
        pub.useroutput(message)
```

#####
# CLASS X (Change Rules)
""

**IDEA:**

The change rules X are described in the requirements paper cited in the beginning of the main program text. The principal idea of the change rules X is to allow changes to an actual state S if certain conditions are fulfilled (satisfied). These changes will be executed during the state called simulation.

**FOR NOW:**

Because a complete implementation of the theoretically possible change rules is nearly an infinite task this version of the change rules X called X01 is limited to the simplest possible case. This contains the following simple structure:

IF Condition C THEN with Probability Pr realize the Effect E- and E+.

While this is already the case without any actor all the parts (C,E+,E+) are additionally limited to one expression each. Thus we start with the format:

IF Condition C(1) THEN with Probability Pr [0,1] realize the Effect E-(1) and E+(1).

The strategy is to extend all these limits stepwise in the next versions.

**TASK:**

Input all rules for the X-state

**ACTORS:**

Human experts.

**SYSTEM INTERFACE:**

A main window W1 offering the editing of a text consisting of individual rules. Every statement can be edited separately and repeatedly.

**ACTIONS:**

Select either a given statement for editing or edit a new statement or stop.

**IMPLEMENTATION:**

Using the list-construct of python to collect expressions, because lists are ordered and mutable and allow many interesting operations.

""

```
class Xrules(Actor):
```

```
    def __init__(self):
        self.rulesAll = []
        self.rule=[]
        self.rcat=['CONDITION', 'PROBABILITY','EFFECT-', 'EFFECT+']
```

```
    def greeting(self):
        message="Your rule set at start :"+str(self.rulesAll)
        pub.useroutput(message)
        message="Your single rule buffer at start :"+str(self.rule)
        pub.useroutput(message)
```

```
    def emptydocx(self):
        self.rulesAll = []
```

```
    def getrule(self,inp):
        message="Your single rule buffer : "+str(self.rule)
        pub.useroutput(message)
        self.rule.append(inp)
        message='Feedback Your last input :\n'+inp
        pub.useroutput(message)
        message="Your single rule buffer : "+str(self.rule)
        pub.useroutput(message)
```

```
    def rulessummary(self):
```

```

message='Feedback Your rules so far :\n'+str(self.rulesAll)
pub.useroutput(message)

#####
# CLASS DATA STORAGE
#
"""

All the files which will be created during a session can at the end of the session be stored at will in a shelve. These can also be loaded in the beginning to continue editing. Every data set is marked by an individual free index.

"""

import shelve #To store and reload data
    #See: https://docs.python.org/3.1/library/shelve.html

class Storage():
    def __init__(self,storageID):
        self.storename=storageID

    def openstorage(self):
        self.d=shelve.open(self.storename,writeback=True)

    def closestorage(self):
        self.d.close()

    def showkeys(self):
        keylist=list(self.d.keys())
        pub.useroutput(keylist)

    def storedata(self,doctype,docc):
        message="Do You want to store your document? [Y,N] \n"
        pub.userinput(message)
        inp=pub.opt
        if inp == 'Y':
            self.openstorage()
            message="Here is the list of all stored documents so far :\n"
            pub.useroutput(message)
            klist=list(self.d.keys())
            pub.useroutput(klist)
            message="Enter a name for the document to be stored. We prefix it
automatically with 'P/S/X-'"
            pub.userinput(message)
            fname=doctype+pub.opt
            self.d[fname]=docc
            self.closestorage()

    def loaddata(self,doctype):
        self.openstorage()
        message="Here is the list of all stored documents so far :\n"
        pub.useroutput(message)
        klist=list(self.d.keys())
        pub.useroutput(klist)
        message="Enter a name for the document you want to load : \n"

```

```

pub.userinput(message)
fname=pub.opt
docL=self.d[fname]
self.closestorage()
if doctype == 'P':
    app.problemAll=docL
elif doctype == 'S':
    aas.stateAll=docL
elif doctype == 'X':
    axx.rulesAll=docL
else: pass

#####
# CLASS INSTANCES

ast=Start()

ap=Actor("Here you can describe your problem with regard to different questions.")
app=Problem("Here you can describe your problem with regard to different questions.")

ass=Actor("Here You can describe an actual state S related to your problem.")
aas=AState()
ax=Actor("Here You can edit some change rules X to apply to an actual state S.")
axx=Xrules()
asim=Actor("Here You can run a simulation SIM to check what happens with your initial state S
when the change rules X will be applied repeatedly on the state S.")
aev=Actor("Here some advice will be given how to organize an evaluation EVAL of a realized
simulation SIM.")
astp=Actor("This will stop the whole program.")

pub=Publish()
st=Storage('GDH')

```